

Does the Threat Advantage Hypothesis Extend to Static Body Postures?



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Background

The Threat-Advantage Hypothesis

Evolutionary pressures have shaped the visual system so that threat-related information is detected and processed with greater efficiency¹.

Anger Superiority Effect

In visual search displays, angry faces (a threat relevant stimulus) are detected faster than other emotional faces when depicted in photographs² and schematically³. The anger superiority effect has also been shown with the eyes alone⁴.

Preferential Processing of Fearful Faces

Fearful faces (also threat relevant) inhibit the processing of other emotional faces⁵ and are processed faster than other emotional faces coming into consciousness⁶.

Recognition of Emotional Body Postures

Previous studies of emotional body posture recognition find that emotional postures are recognizable⁷. However many studies using static body postures don't include norming information or whole hand shape. It is unclear if bodies are processed similarly to faces⁸ but the work of Beatrice de Gelder suggests they are⁹.

Question of Interest

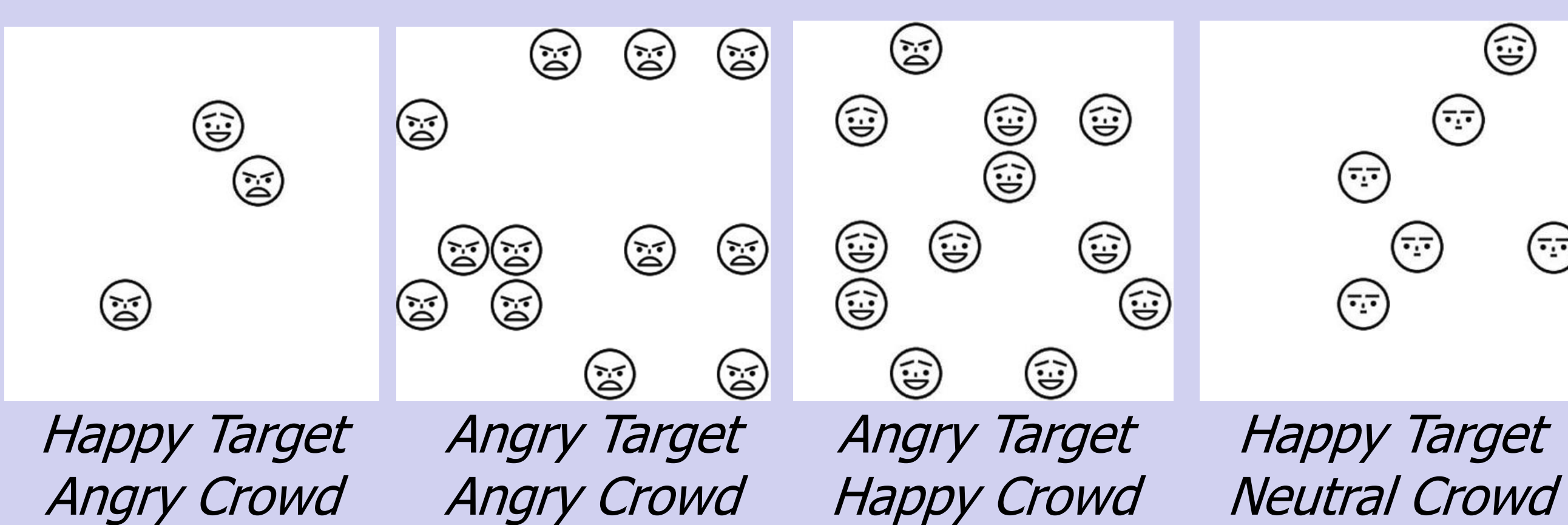
Observers demonstrate enhanced visual sensitivity to angry and fearful faces in static displays. Might observers also demonstrate enhanced sensitivity to angry and fearful body postures in static displays?

Experiment 1

Approach

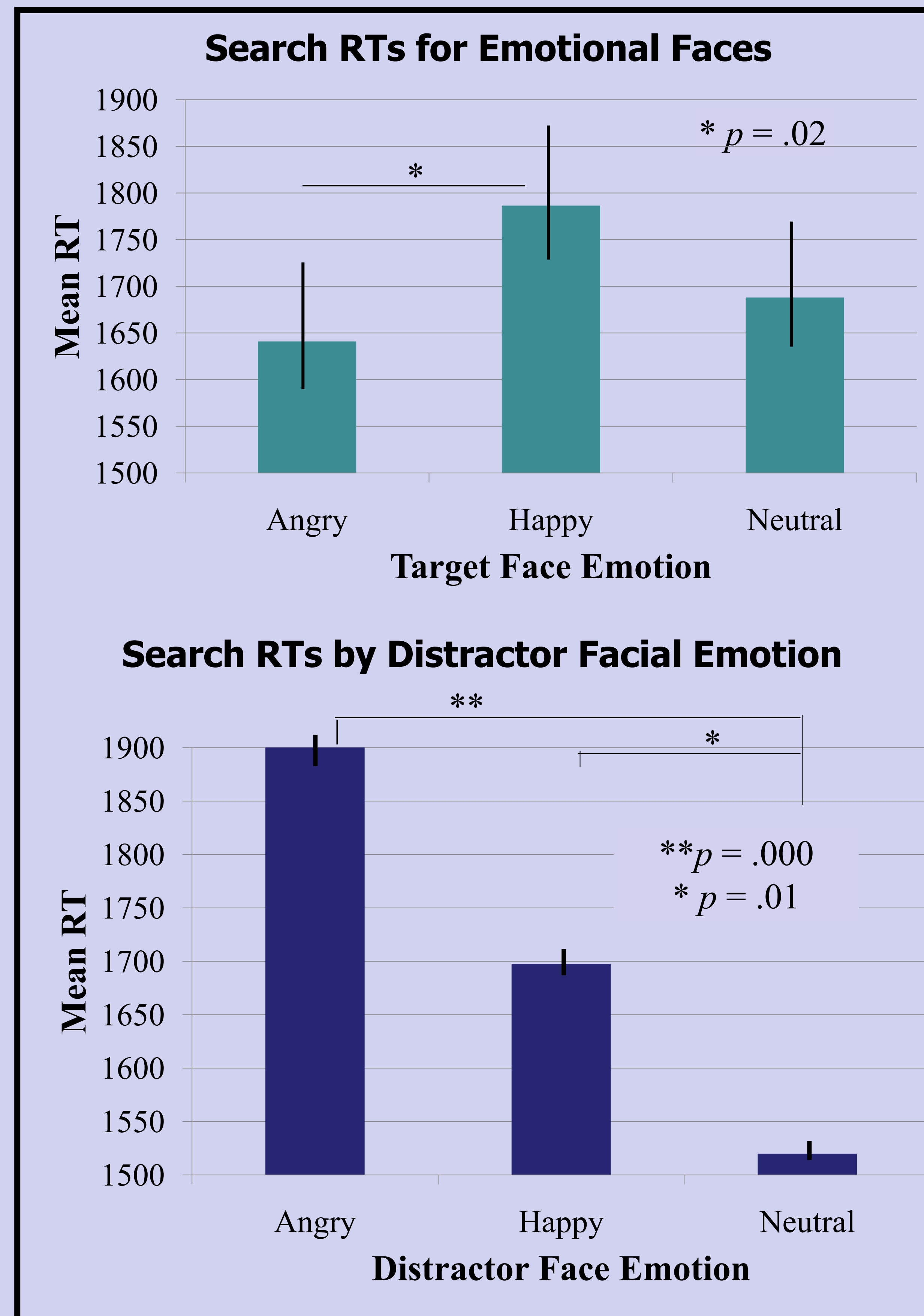
Confirm that angry faces are detected faster than other faces by replicating Horstmann & Ansorge, 2009.

Sample Stimuli



Methods

- 13 naïve observers participated in this visual search task.
- Within subjects design.
- 216 static, schematic faces (.91 DVA) in random order.
- 1/2 same displays; 1/2 different displays.
- Observers reported, as quickly as possible, whether or not there was a different face in the crowd.
- Target and crowd emotions (angry, happy, neutral) varied systematically across displays.
- Display sizes were: 6.7 DVA tall and 5.9 DVA wide.



Experiment 2

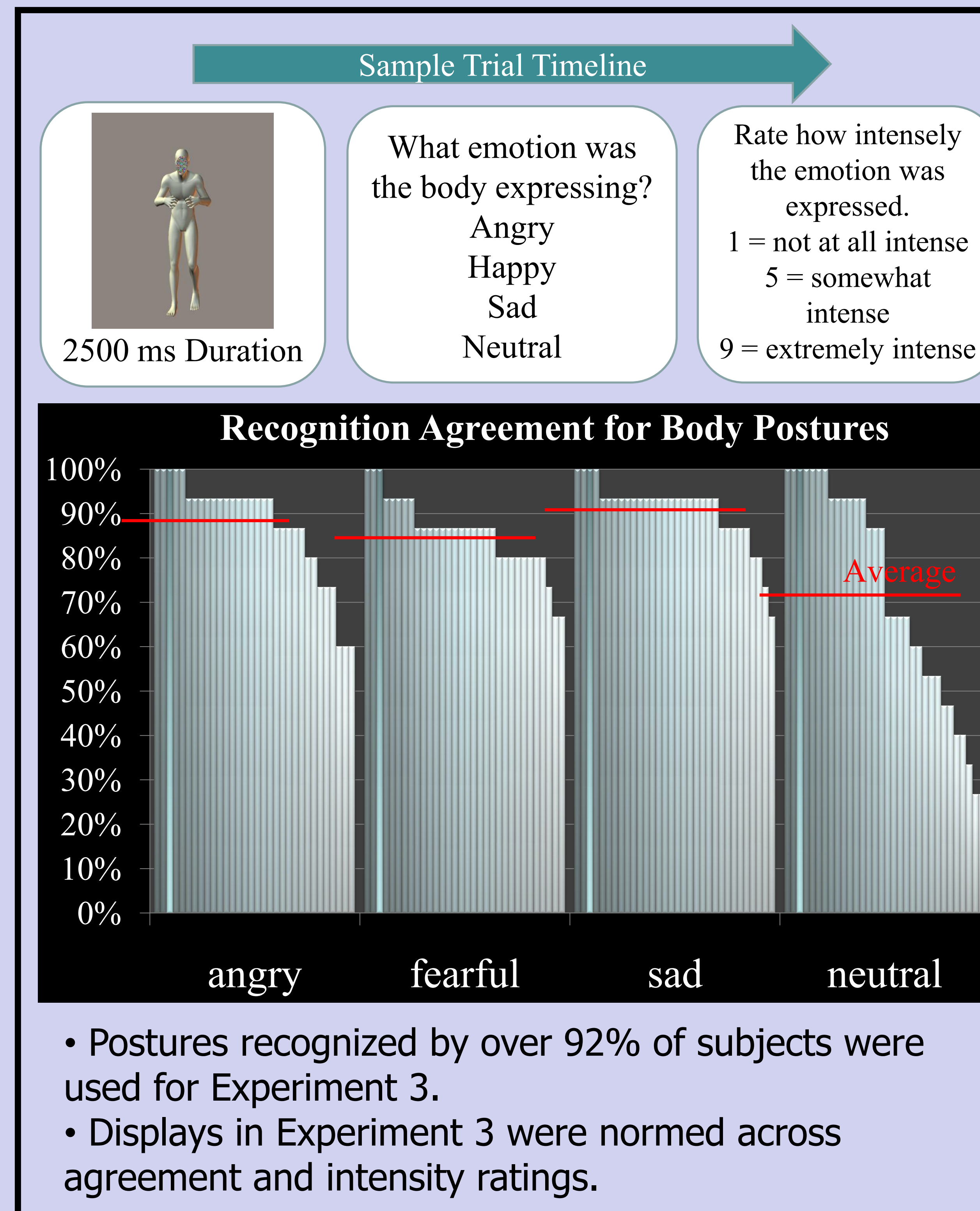
Approach

Is visual sensitivity enhanced for threat-relevant emotions depicted in static body postures? We started by developing and validating equally recognizable angry, fearful, sad and neutral body postures.



Methods

- 16 naïve observers viewed 128 static, emotional body postures sequentially presented in random order.
- Observers viewed each posture, identified its emotion with a button press, and then rated its intensity.



Experiment 3

Question

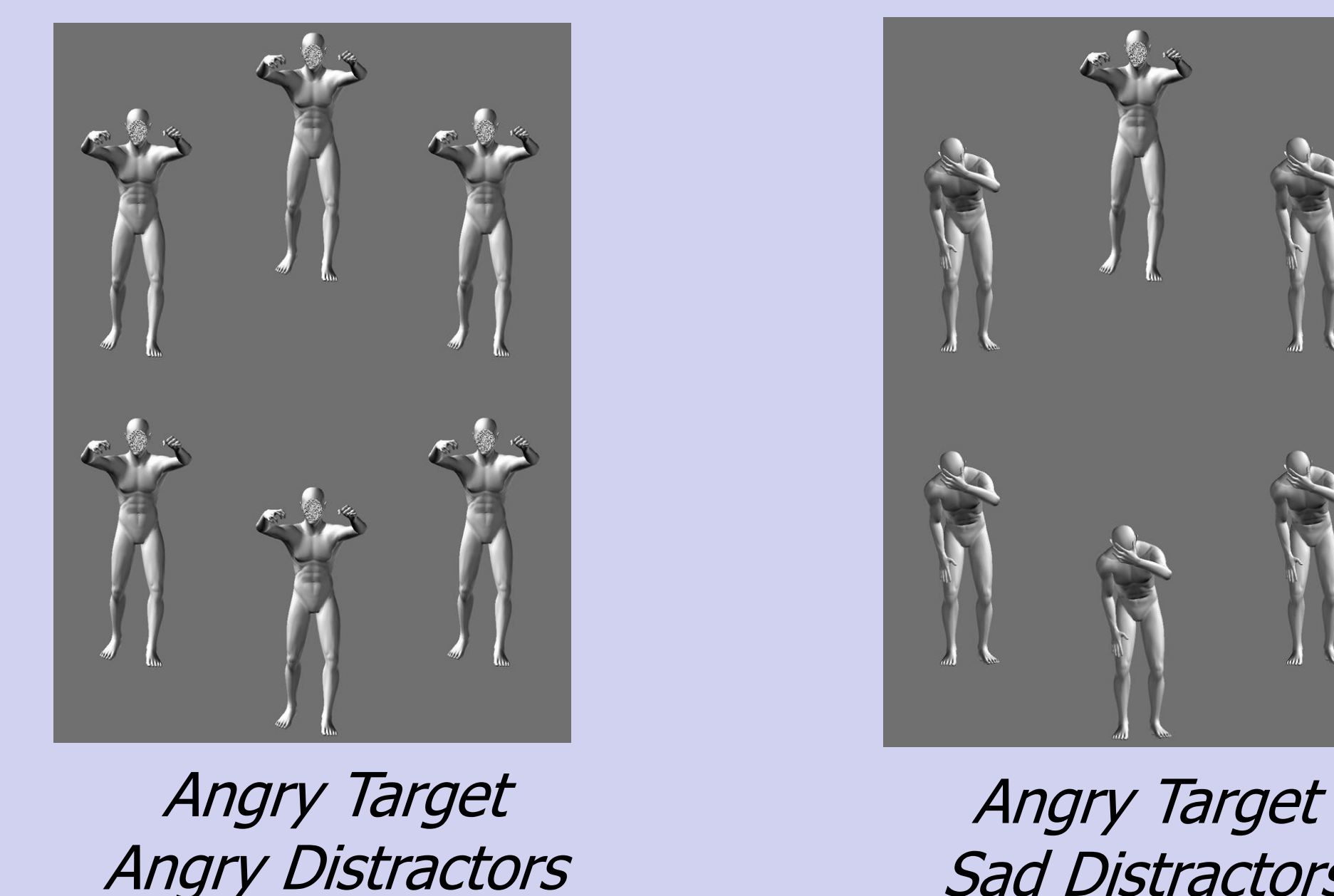
When presented in a crowd of distractor bodies, are angry and fearful body postures detected faster than sad and neutral body postures?

Caveat

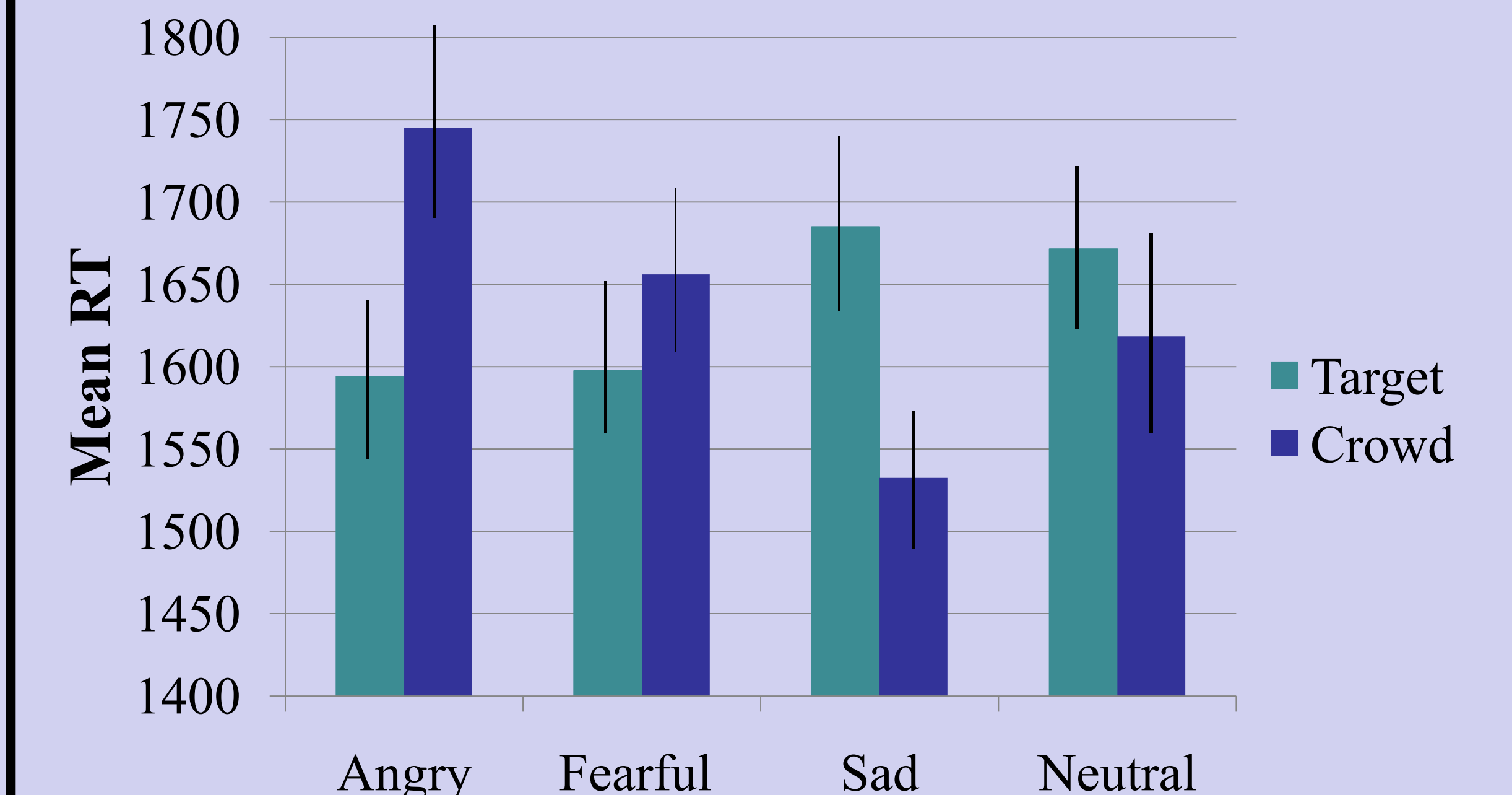
Although happy body postures were developed and validated, a confound of overall size and arm position was identified so they were not used for Experiment 3.

Methods

- 20 naïve observers participated in this search task.
- 288 displays of 6 bodies with angry, fearful, sad, and/or neutral postures normed in Exp 2.
- Body size ranged from 9.6 and 10.2 DVA.
- Observers reported with a button press whether or not each display contained a different body posture.



Search RTs for Emotional Bodies



- Angry targets are found faster than Neutral targets (p = .05).
- Finding targets amongst angry distractors is slower than finding them in sad/neutral distractors (p < .01).
- Finding targets in fearful distractors is slower than in sad distractors (p = .007).

Conclusion and Discussion

- Observers found angry targets the fastest and were slowest in finding targets in angry crowds.
- The anger superiority effect found with emotional faces does extend to static emotional body postures.
- However, data on fearful body postures are inconclusive. Although Exp. 2 and others find that fearful body postures are easily recognizable⁷, fearful bodies may be less salient in visual search tasks than angry bodies.
- Finding similar results for emotional faces and body postures supports the integrative processing of bodies and faces⁹.
- However, our experiences with happy body postures suggest that low level cues can be sufficient to swamp out effects of emotion.

References

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